# Eastern Pennsylvania Soccer Association <br> REFEREE INSTRUCTIONS <br> 2023-2024 SEASON 

Updated Sept 2023

| SEND GAME | Eastern Pennsylvania Soccer Assoc. 4070 Butler Pike |  |  |
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| REPORT TO: |  |  |  |
|  | Suite 100 |  |  |
|  | Plymouth Meeting, PA 19462 |  |  |
|  | If no cards, the Report, including lineups, must be emailed to: eastpasoccer@gmail.com. |  |  |
|  | If there are any sendoffs, reports MUST be emailed and mailed to the EPSA office within 48 hours from the end of the game WITH ANY PLAYER PASSES and/or COPIES OF THE GAME DAY LINE UP showing the EJECTED players. |  |  |
| EMERGENCY: | Blaise Santangelo Cup Commissioner | Tel. 610.405. |  |
|  | Ron Burnett EPSA President | Tel: 215.740 |  |
| GAME FEES: | CUPS: $\quad$ Referee Fee | Assistant Ref | $4^{\text {th }}$ Official |
|  | Total: \$226 \$106 | \$60 | (pd by ck from St |

PAYMENT: Both teams will split the total referee fee, $\$ 113.00$ each, in cash. If any of the 3 referees don't show up, the teams are not expected to pay for that referee.

GAME DURATION: Each game shall consist of two (2) 45 minute halves. Halftime is 10 minutes.

Amateur Cup Round-Robin games may end in a tied game score. There is no overtime.

Amateur Cup Semi-finals \& Final and Open Cup games:

- At the end of 90 minutes, if the score is tied, the game will continue with two (2) complete overtimes of 15 minutes each.
- After the 2 overtimes, if the score is still tied, KICKS FROM THE MARK shall be taken according to FIFA rules to determine a winner.


## GRACE PERIOD: ALL CUPS:

Neutral Sites: Allow a grace period of 15 minutes for each team. After that a forfeit will be declared and the team present will be awarded a 1-0 win.

Non-Neutral Sites: Grace period of 15 min for the Visiting team only. There is no grace period for the Home team. However, allow them to finish preparing the field if necessary, and report it in your referee report.

## SUBSTITUTIONS:

## ALL CUPS: Each team is allowed to list up to 18 PLAYERS on the Game Day Line up sheet.

USASA National Cups

- Amateur Cup: 7 substitutions
- NO RE-ENTRIES are allowed. Once a player is substituted, he/she cannot go back intothe game.
- Open Cup: 7 substitutions
- NO RE-ENTRIES are allowed. Once a player is substituted, he/she cannot go back intothe game.
- Over 30: Unlimited, at any stoppage with referee's permission
- Over 40: Unlimited, at any stoppage with referee's permission
- Over 50: Unlimited, at any stoppage with referee's permission

Substitutions must be made according to FIFA rules:

1. Can be made at ANY STOPPAGE of the game with the referee's permission.
2. Players must enter the field from the center line AFTER checking in with one of the referees and after the player being substituted for has left the field.

PLAYER ID: ALL players must have a valid current season pass, or a current season League roster indicating League, Team, Player Name and DOB, with clear photo headshots.

If a player is listed on the Game Day Roster, but does not have proper identification as per above, that player shall not be allowed to participate and the name must be crossed off the Game Day Roster.

If a team wishes to check the passes or roster of their opponent in your presence, you cannot refuse to do so and they shall be notified of any irregularity you find while checking the player passes.

TEAM COACH/MANAGER: All teams MUST present to you AT LEAST ONE Team Manager/Coach's pass or be listed on the team roster. Just like the players, all Team Coach/Managers will be listed on the Game Day Line-up. The Team Coach/Manager MUST BE AT THE GAME. Up to 5 non-players may be in the technical area.

Please indicate on the Game Day Line-up which Coach/Manager was present and showed a pass. A player (that has Player pass) CAN ALSO BE a Team Coach/Manager and use their pass for identification.

If a team DOES NOT present to you a current Team Coach/Manager pass, ALLOW the game to take place, BUT REPORT this in your game report.

## SPECIAL INSTRUCTIONS:

1. Each team should present 3 copies of their Game Day Line-up sheet listing no more than 18 players BEFORE the game starts: noplayers other than the ones LISTED shall be allowed to play. ALL PLAYERS MUST BE PHYSICALLY CHECKED IN PRIOR TO BEING ABLE TO PARTICIPATE.
2. As long as the player's name is on the Game Day line-up before the game starts, he/she is allowed to participate in the game even if they show up late.
3. Each team must provide the Referee with copies of their player passes, or a photo roster if using this paper format.
4. Each participating player, including goalkeepers, shall have a unique shirt number assigned to him/her which is clearly visible on the back of the uniform.
5. If a team wishes to check the opposing team's passes/rosters, the referee WILL check these IN THE PRESENCE of such team's manager or coach.
6. Only the players listed on the State's Official Player Pool form are allowed to be listed on the Game Day Lineup. On the rare occasion, you may be notified IN WRITING by the Cup Commissioner or by the State Registrar, that a player does not have a player's pass, but is allowed to participate in the game. In this case such player will be allowed to participate provided that he/she shows some kind of photo identification (driver's license, passport, etc) and signs the line up sheet.
IF NO IDENTIFICATION IS AVAILABLE, THE PLAYER SHALL NOT BE ALLOWED TO PLAY.
7. If for any reason the game is not played because only one team is present, COLLECT FEES from the team that is present and distribute as best you can. Get the names and addresses of all game officials and include in your game report. The State will reimburse any remaining amount to the referees.
8. BOTH TEAMS will split the cost of the total Referee and Assistant Referee fees for those who are actually present at the game. Checks will be mailed to $4^{\text {th }}$ Officials from the State office.
9. WRITTEN Reports MUST be mailed or emailed (see pg 1) within 48 hours after the scheduled game EVEN FOR GAMES NOT PLAYED. You MUST return the Game Line up sheets with your report. You MUST RETURN ALL EJECTED PLAYERS' PASSES TO THE STATE OFFICE, not to the League of affiliation or to the team.
10. Report ALL injuries, no matter how small. You don't have to give a diagnosis of the injury, just tell us that there was an injury and who was hurt.
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